Assembly Bill No. 121–Assemblymen Wheeler, Ellison, Jones; Dickman, Moore, O'Neill and Oscarson

CHAPTER.....

AN ACT relating to education; prohibiting a school from disciplining certain pupils for simulating a firearm or dangerous weapon or wearing clothing or accessories that depict a firearm or dangerous weapon or express certain opinions except in certain circumstances; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

Existing law requires a school to suspend or expel a pupil for possessing a firearm or dangerous weapon while on the premises of any public school, attending an activity sponsored by a public school or on any school bus. (NRS 392.466) This bill prohibits a school from disciplining a pupil enrolled in kindergarten or grades 1 to 8, inclusive, for simulating a firearm or dangerous weapon while playing or for wearing clothing or accessories that depict a firearm or dangerous weapon or express an opinion regarding a constitutional right to keep and bear arms except in certain circumstances.

EXPLANATION - Matter in **bolded italics** is new; matter between brackets formitted material is material to be omitted.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

- **Section 1.** Chapter 392 of NRS is hereby amended by adding thereto a new section to read as follows:
- 1. Except as otherwise provided in subsection 3, a pupil enrolled in kindergarten or grades 1 to 8, inclusive, may not be disciplined, including, without limitation, pursuant to NRS 392.466, for:
- (a) Simulating a firearm or dangerous weapon while playing; or
- (b) Wearing clothing or accessories that depict a firearm or dangerous weapon or express an opinion regarding a constitutional right to keep and bear arms, unless it substantially disrupts the educational environment.
- 2. Simulating a firearm or dangerous weapon includes, without limitation:
- (a) Brandishing a partially consumed pastry or other food item to simulate a firearm or dangerous weapon;
- (b) Possessing a toy firearm or toy dangerous weapon that is 2 inches or less in length;
- (c) Possessing a toy firearm or toy dangerous weapon made of plastic building blocks which snap together;



(d) Using a finger or hand to simulate a firearm or dangerous weapon;

(e) Drawing a picture or possessing an image of a firearm or dangerous weapon; and

(f) Using a pencil, pen or other writing or drawing implement to simulate a firearm or dangerous weapon.

- 3. A pupil who simulates a firearm or dangerous weapon may be disciplined when disciplinary action is consistent with a policy adopted by the board of trustees of the school district and such simulation:
- (a) Substantially disrupts learning by pupils or substantially disrupts the educational environment at the school;

(b) Causes bodily harm to another person; or

- (c) Places another person in reasonable fear of bodily harm.
- 4. Except as otherwise provided in subsection 5, a school, school district, board of trustees of a school district or other entity shall not adopt any policy, ordinance or regulation which conflicts with this section.
- 5. The provisions of this section shall not be construed to prohibit a school from establishing and enforcing a policy requiring pupils to wear a school uniform as authorized pursuant to NRS 392.415.
 - 6. As used in this section:
- (a) "Dangerous weapon" has the meaning ascribed to it in paragraph (b) of subsection 7 of NRS 392.466.
- (b) "Firearm" has the meaning ascribed to it in paragraph (c) of subsection 7 of NRS 392.466.
- **Sec. 2.** 1. Any policy, ordinance or regulation adopted by a local government existing on the effective date of this act which conflicts with any provision of section 1 of this act is void and must not be given effect to the extent of the conflict.
- 2. As used in this section, "local government" means any political subdivision of this State, including, without limitation, a county, city, town or school district.
 - **Sec. 3.** This act becomes effective upon passage and approval.

